Length of lesson: 30 min

Goal: Children learn to stay away from dangerous objects

Objectives:

- · Identify objects that are dangerous and should be left alone
- Know not to touch dangerous or unknown objects
- Learn to tell a trusted adult when you see a dangerous object
- Call 9-1-1 if you see a weapon

Vocabulary:

Discuss these terms prior to the lesson:

Dangerous Weapon

Unknown Medicine

Materials:

- 1. "I Can" statement printed and cut out
- 2. Sense of Safety & Beyond! Activity book
- 3. Crayons and pencils
- 4. (Optional) Projection of lesson

"I Can" statement:

Display and read the "I Can" statements before and after lesson delivery.

I can get away from danger!

Attention Grabber

Tell the students to listen very carefully to the story about Rocket. You will be asking what SENSES he used in the story.

Rocket was visiting his aunt and uncle. They did not have any kids of their own, so their house was much different than Rocket's. While Rocket's aunt and uncle were preparing a special dinner for Rocket, he played in the living room. His toy car rolled into the leg of the coffee table. There, he saw the lighter that they used for the grill. He knew this was not a toy and he should not touch it, even to move it out of the way! He decided to play with his car in the kitchen where it might roll better. When he went to the kitchen, he saw many knives on the counters where the adults were preparing food. He decided to leave this area alone since it had so many dangerous items in it. Last, he tried the dining room. It had a very smooth floor, and no dangerous items anywhere! He knew this was the perfect safe place his car would roll the furthest!

Ask the students to put their thumbs up if Rocket used the sense to recognize dangerous items or thumbs down if he didn't use the sense.

Did Rocket use smell? (Thumbs down) Did Rocket use hearing? (Thumbs down)

Did Rocket use touch? (Thumbs up)

Did Rocket use sight? (Thumbs up)

Did Rocket use taste? (Thumbs down) Did Rocket use his 6th sense? (Thumbs up)



Lesson: Activity Book Get Away From Danger

Lesson

Here is a thinking question about safety. If you are walking home and you see broken glass on the street, do you pick it up? How about if you saw matches on the ground, would you pick them up? Right, these are dangerous things, and we never pick them up or touch them.

Today we're going to now learn more about dangerous objects. These objects might be in your house. Maybe someone in your house is taking medicine. Or, there's a sharp knife in the kitchen for cutting food. These are dangerous objects and are not toys.

You also need to be careful outside. If you ever see dangerous objects like weapons, broken glass, pills, matches, or needles, they are never to be played with. They could really hurt you or someone else! You could end up in the hospital with a serious injury. If you SEE a weapon, like a knife or gun, get far away from it and tell a trusted adult, a police officer or call 9-1-1. Don't touch it!

Remember, if you see a dangerous object, never touch it. Tell an adult.

On the "Get Away From Danger" page in your activity book, There are pictures of dangerous objects and objects that are not dangerous. Find Rocket's safe path home by coloring and connecting the dots. Always avoid the dangerous objects.

2nd grade: There are some objects that may be safe in some situations and not others. Let's make a chart together. (Make a T-chart with "safe" and "unsafe" written at the top. To the left of the chart write items such as: tools, medicine, stove, and matches. Discuss how tools may be safe in some situations with some guidance and unsafe when unsupervised. Continue this process for more objects.)

Extended Thinking

- Using your eyes, what is the difference between a toy and a dangerous object?
- How could you get hurt if you play with or touch a dangerous object?
- What are some dangerous objects?
- If you see a dangerous object what should you do?

Standards

4.2.3 Demonstrate ways to respond in an unwanted, threatening, or dangerous situation.

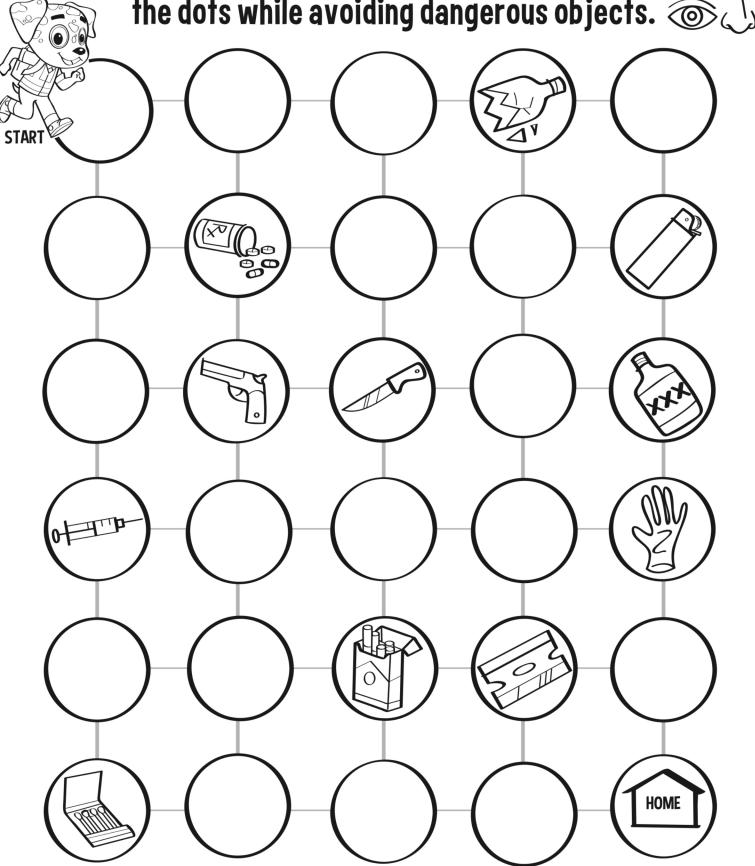
CCSS.ELA-LITERACY.L.K.5.A Sort common objects into categories (e.g., shapes, foods) to gain a sense of the concepts the categories represent.

CCSS.ELA-LITERACY.L.1.5.B Define words by category and by one or more key attributes (e.g., a duck is a bird that swims; a tiger is a large cat with stripes)

CCSS.ELA-LITERACY.L.2.5.A Identify real-life connections between words and their use (e.g., describe foods that are spicy or juicy).

GET AWAY FROM DANGER

Find Rocket's safe path home by coloring and connecting the dots while avoiding dangerous objects.





VOCABULARY

Dangerous

Unknown

Weapon

Medicine

Congratulations!

For Completing the lesson

Get Away from Danger

You're a Rocket Rules Safety Super Star!

Instructor signature

Signature_Rocket



Date

Super